

Fig. 1

0973906-1300

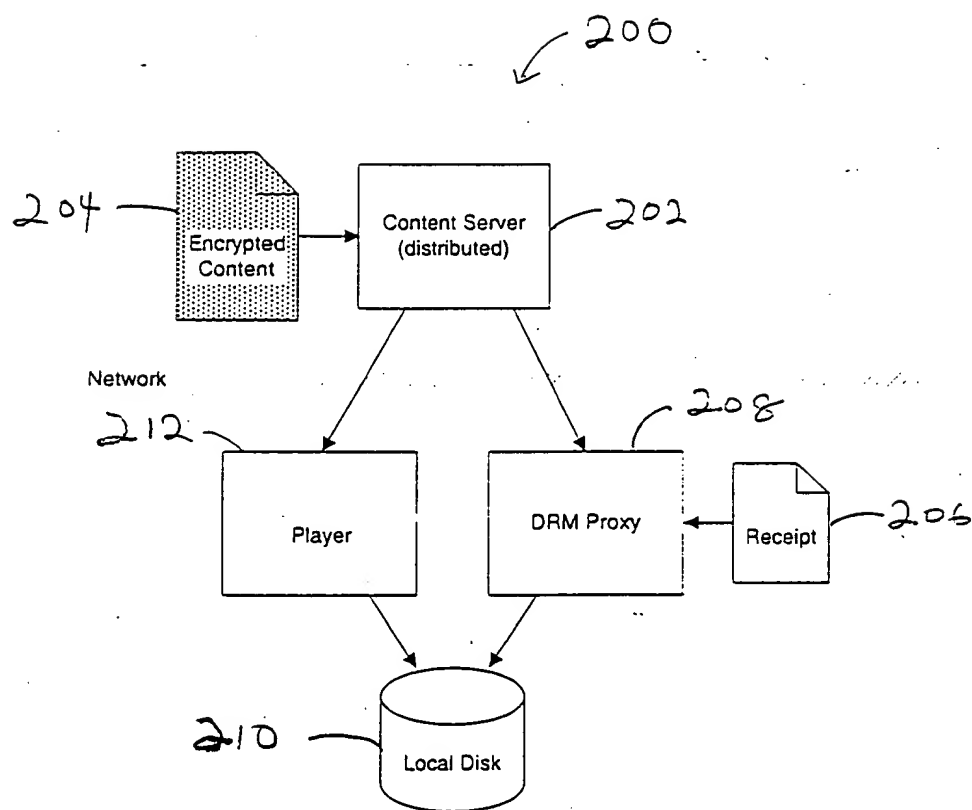


Fig. 2

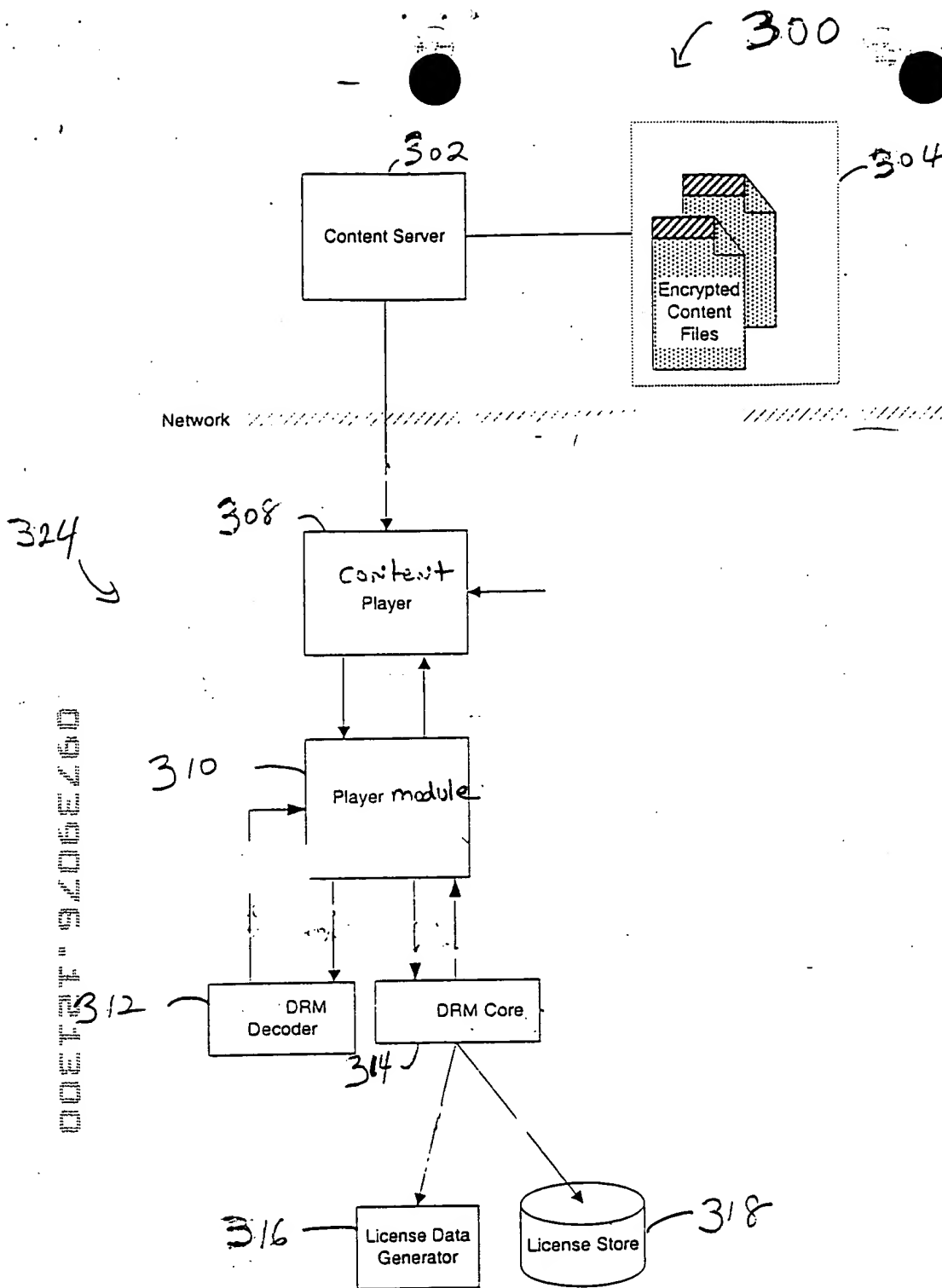


Fig. 3

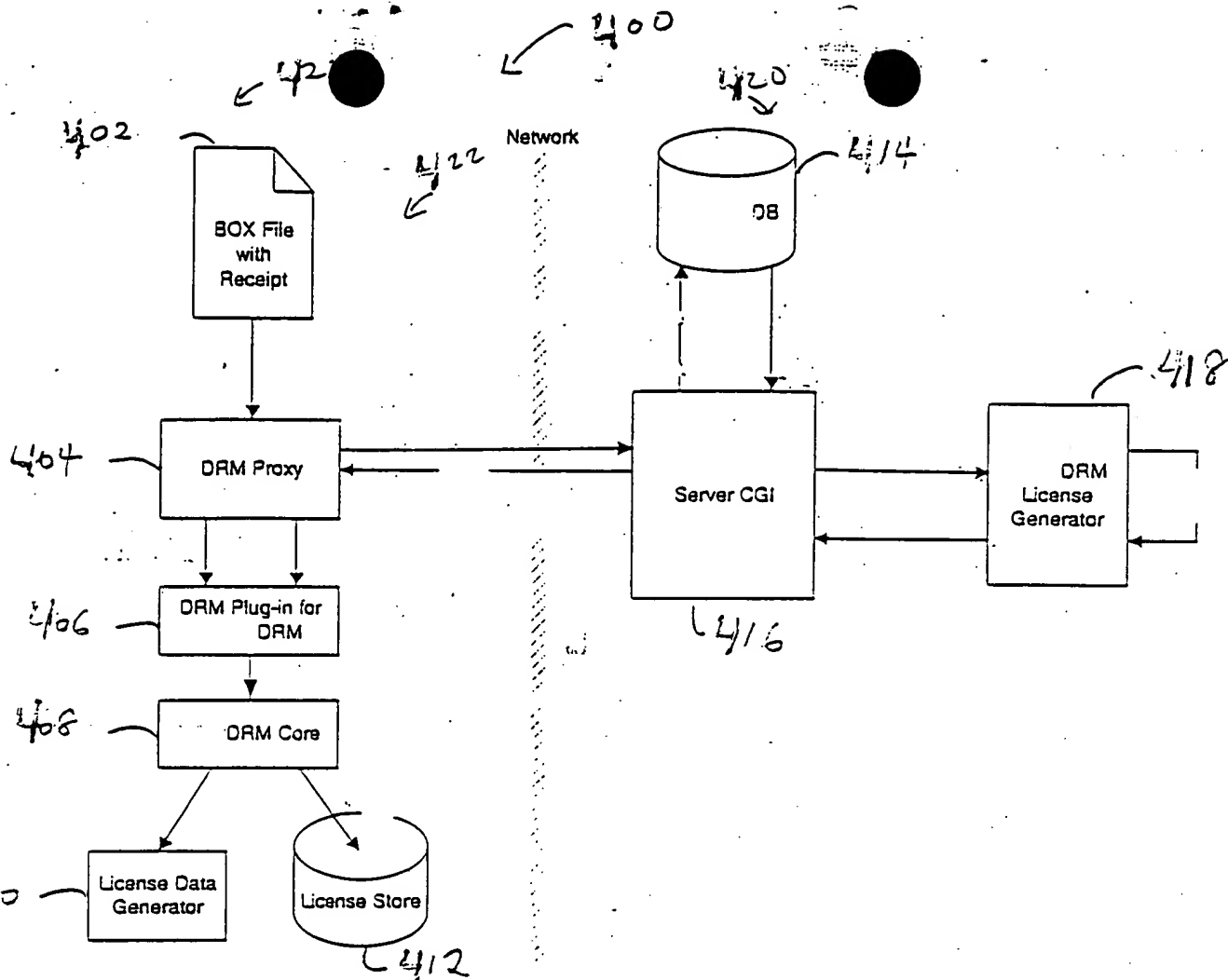


Fig. 4

0973676-121300

A line drawing of a computer system. At the top is a monitor with a rectangular screen area labeled '5' and a surrounding bezel labeled '3'. The monitor sits on a stand. Below the monitor is a horizontal system unit. On its front panel, from left to right, there is a small square button, three small square indicator lights, and a larger rectangular floppy disk drive. A keyboard is positioned in front of the system unit, and a mouse is to its right. A cable connects the system unit to the mouse. The system unit is labeled with '1' on its right side and '4' below the keyboard. The mouse is labeled with '2' on its top and '6' on its side.

The diagram illustrates a computer system architecture. A dashed box labeled 20 encloses the internal components. At the top, three boxes are labeled 24 (I/O CONTROLLER), 26 (SYSTEM MEMORY), and 28 (CENTRAL PROCESSOR). These are connected to a central horizontal bus line labeled 22. Below the bus, a box labeled 30 (DISPLAY ADAPTER) is connected to the bus. Further down, three boxes are connected to the bus: 40 (SERIAL PORT), 42 (FIXED DISK), and 44 (NETWORK INTERFACE). Below the dashed box, three external components are shown: 50 (MONITOR) connected to the I/O controller, RPD (Remote Processor Device) connected to the serial port, and KEYBO (Keyboard) connected to the central processor.

Fig. 5B

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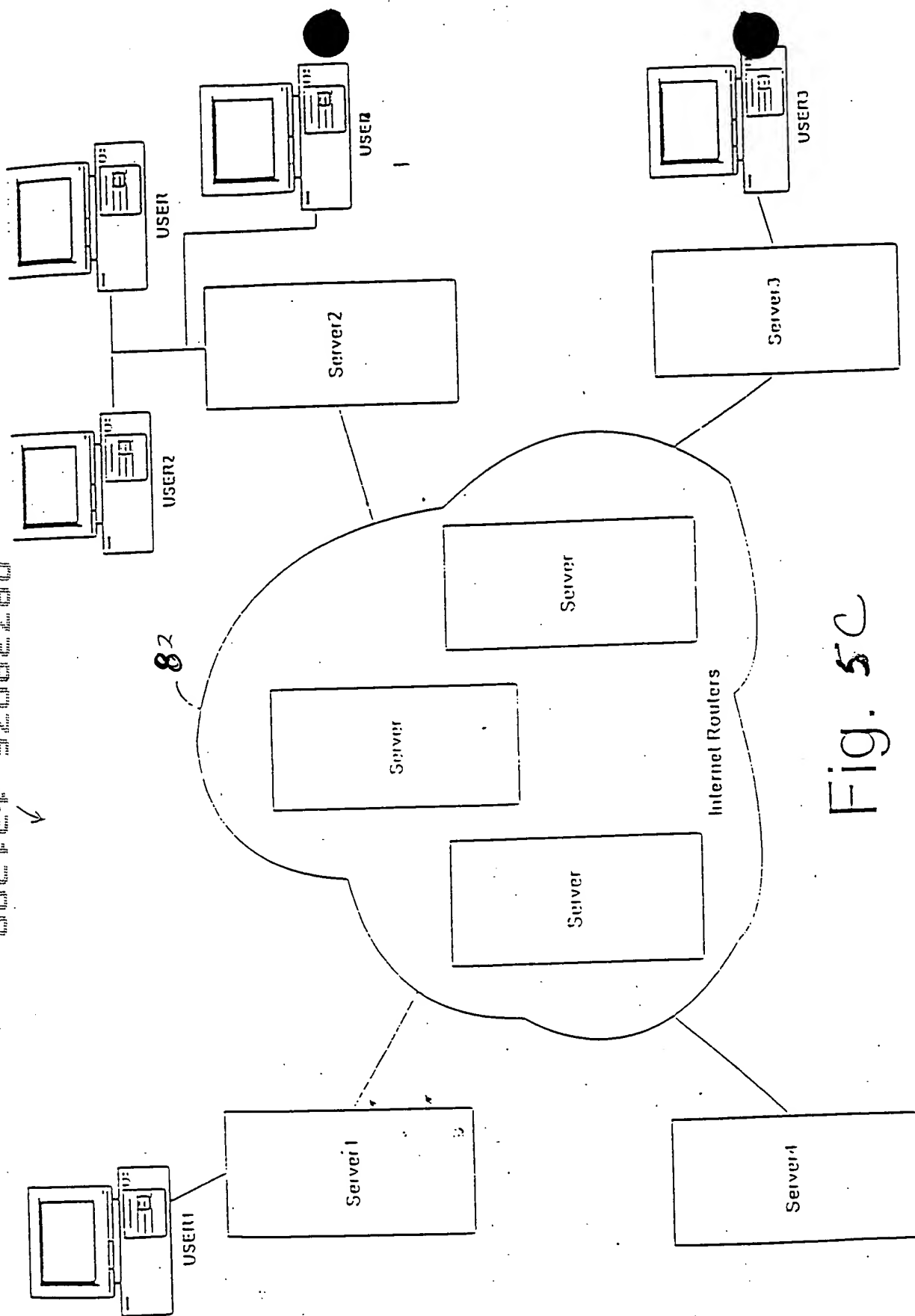


Fig. 5